| Department              | Utility     | Payee           | Usage      | Amount Paid |
|-------------------------|-------------|-----------------|------------|-------------|
| Commissioner Prect #1   | Electricity | Entergy         | 2,000 Kwh  | \$387.90    |
| Commissioner Prect #2   | Water       | City of Hearne  | 0 Gals     | \$31.50     |
|                         | Electricity | Navasota Valley | 607 Kwh    | \$109.86    |
| Commissioner Prect #3   | Electricity | Entergy         | 714 Kwh    | \$186.88    |
|                         | Electricity | Navasota Valley | 79 Kwh     | \$40.40     |
|                         | Gas         | Atmos           | 31 CCF     | \$120.92    |
| Commissioner Prect #4   | Electricity | Entergy         | 1,007 Kwh  | \$158.33    |
|                         | Water       | City of Bremond | 2,000 Gals | \$33.50     |
| Courthouse              | Electricity | Entergy         | 0 Kwh      | \$104.78    |
|                         | Gas         | Atmos           | 2,320 CCF  | \$2,506.05  |
| County Jail             | Electricity | Entergy         | 60,721 Kwh | \$5,270.82  |
|                         | Gas         | Atmos           | 768 CCF    | \$921.71    |
| Justice of the Peace #1 | Electricity | Entergy         | 821 Kwh    | \$91.64     |
| Justice of the Peace #4 | Electricity | Entergy         | 680 Kwh    | \$90.15     |
|                         | Gas         | Atmos           | 20 CCF     | \$108.34    |
| County Agent            | Electricity | Navasota Valley | 1,513 Kwh  | \$192.63    |
| Tax Assessor            | Electricity | Entergy         | 2,146 Kwh  | \$271.59    |
|                         | Gas         | Atmos           | 0 CCF      | \$83.25     |
|                         | Gas         | Atmos           | 5 CCF      | \$92.68     |
| Emergency Management    | Electricity | Navasota Valley | 147 Kwh    | \$49.35     |
|                         | Electricity | Entergy         | 231 Kwh    | \$41.85     |

## **Robertson County Utility Usages**